

Friday, 18th of May

08.30 REGISTRATION, 8th Floor

09.30 OPENING, Room 822
PAPERS & WORKSHOPS MADNESS

10.30 BREAK

11.00 KEYNOTE, Room 822
Robb Mitchell • "Dissolving the Interpersonal: Designing Social Approachability Futures"

12.00 LUNCH, Ravintola Meccala, 5th Floor

13.00 PAPERS A, Room 822
Chair: Felix Epp

Martina Eriksson, Shibashankar Sahoo & Carolyn Wegner • Aero-A tangible ventilation interface for a critical healthcare context (034)

Paul Biedermann & Jekaterina Aleksejeva • Smart wearable design - exploring body and technology interaction through tangible (038)

Emrecan Gulay • Evolutionary Transition: generative data flow between physical and digital realms (042)

Luis Vega • Extending cognition through experimental craft: a thrilling interplay of freedom and control (060)

PAPERS B, Room 885
Chair: Andrés Lucero

Alina Strihhartsuk, Gioa Arieti & Nina Sigrid Andersen • Kill the mosquito: game for collaborative technology in the dark (029)

Nicklas Egebæk Hansen & Ona Orlovaite • Submerge: Learning about collaboration through play (026)

Rune Moberg Jacobsen, Patrcik Skov Johansen & Lukas B. L. Bysted • Designing a personal assistant for a medical secretary (118)

Hamid Naghdbishi & Negar Saffar Aval • How to solve Ergonomic problems through aesthetically considered design (004)

14.20 BREAK

15.00 WORKSHOPS
Workshop 01, Room: 857
Designing Technology for Dog to Dog Interaction • Ilyena Hirskyj-Douglas & Andrés Lucero

Workshop 02, Room: 6087
Exploratory Deformation • Emrecan Gualy & Tania Chumaira

Workshop 03, Room: 6088
One Sensor Challenge • Janin Koch & Sunjun Kim

Workshop 04, Room: 6099
Design Studio Practices • Nele Schmidt & Kamila Halabura

17.00 END

19.00 DINNER, Stidilä, (Hämeentie 13, 00530 Helsinki)

Saturday, 19th of May

08.30 REGISTRATION, 8th Floor

09.30 PAPERS MADNESS, Room 822

10.00 BREAK

10.30 PAPERS C, Room 822
Chair: Ilyena Hirskyj-Douglas

Nele Schmidt, Kamila Halabura & Jacob Buur • Exploring 'citizen design research' (070)

Nadita Amalia & Simone Volpi • The cat-cher: designing smart object for temporary community within a spatial context (075)

Mariluz Soto • Emotional variables of interactions inside of community (080)

Shibashankar Sahoo • Augmented social network architecture (138)

PAPERS D, Room 885
Chair: Emrecan Gulay

Adrien Fonnet, Florian Melki, Yannick Prié, Fabien Picarougne & Gregoire Cliquet • Immersive data exploration and analysis (126)

Yuvvin Ha, Tilda Jyräsalo & Jiyoung Son • Designing for experiences of customer service agents (086)

Armand Thierry Djappi, Albin Tchopba Youomo, André Romial Kenmogne & Willy Konguem Mbouguen • Mobile money becoming a major means of distant payment in developing countries (104)

Nagihan Tuna & Emre Caglar • Thematic analysis of online comments for design researchers to contribute to autonomous technologies (008)

11.50 POSTERS

13.00 LUNCH, Ravintola Meccala, 5th Floor

14.00

PAPERS E, Room 885
Chair: Maria Karyda

Dennis Christensen, Gintaré Adomaviciuté & Martin Pedersen • Designing trackers for unique individuals with focus on personalization (114)

Patrick Skov Johansen, Rune Moberg Jacobsen & Lukas B. L. Bysted • Considerations for creating meaningful interactions between users and intelligent agents (134)

Tania Chumaira • Exploring the role of light as a tangible material (020)

Bernice D'Anjou • Digital reflection tool to support transformative reflection for teachers (109)



15.20 BREAK

16.00 INDUSTRIAL PANEL, Room 822

Antti Salovaara • Adjunct Professor, Computer Science at University of Helsinki

Severi Uusitalo • Lecturer, Digital Design at School of Arts at Aalto University

Sami Niemelä • Founding Partner, Designer at Nordkapp Company

Laura Turkki • Customer Experience Designer

17.00 END OF SIDER18

ONE MORE THING BEFORE YOU GO...

Please let us know what was your favorite moment of SIDER18

Cut this paper at the registration desk and place it in the **ballet box** you will find there.

Thank you,
The Organizing Committee

Conference Website, <http://sider18.aalto.fi/>

Program

SIDeR '18

FLUX.

May 18-19 | 2018
Helsinki | Finland

14th Student Interaction Design
Research Conference

SIDeR is an international forum for graduate students for showcasing papers, demos, and posters from different disciplines related to interaction design.

The theme of the 2018 Student Interaction Design Research Conference is **Flux**. Flux describes a state of constant movement, transformation, and change. The boundaries between disciplines such as arts, design, technology, and engineering are shifting. As practitioners and researchers, we embrace this uncertainty and nourish the arising uncharted potentials.

